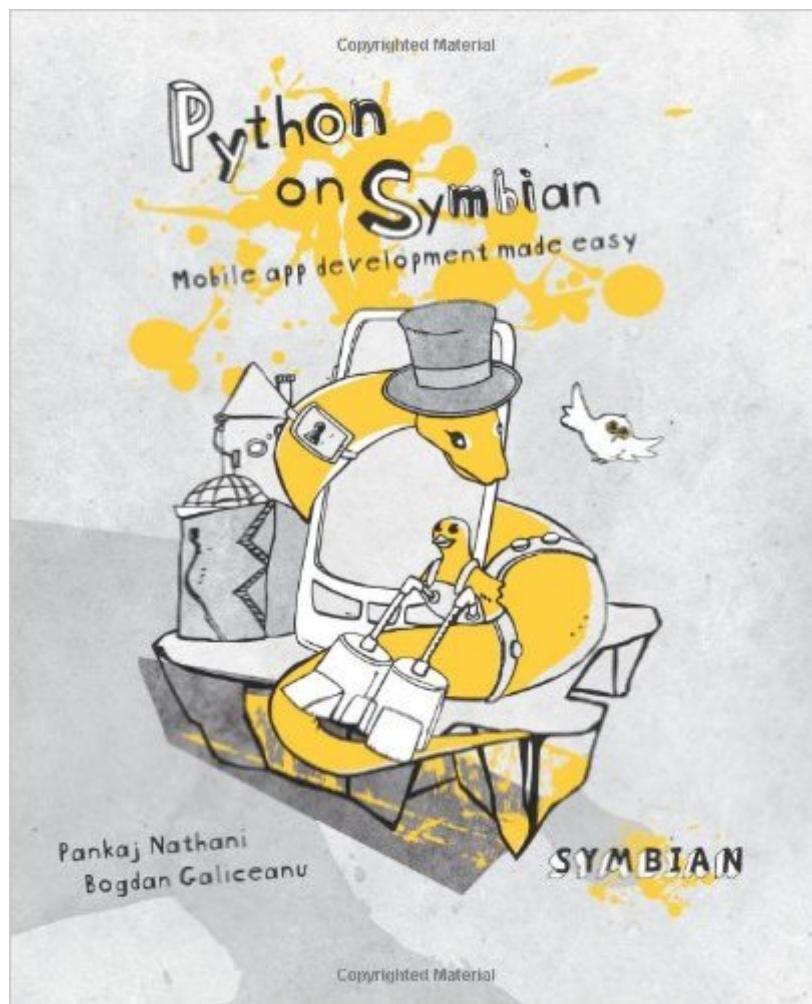# The book was found

# Python On Symbian: Mobile App Development Made Easy

# Synopsis

Python on Symbian is a great way to start creating mobile applications ("apps"). Python apps look like 'native' Symbian apps and can be distributed in the same way. They can access the same platform services but, without the need to dive deep into Symbian C++, are quick and easy to create. You can write fully functional apps after only a few hours of study. Python is a fun, fast and completely free alternative to native C++ development. If you don't yet know Python, this book gently introduces you to the language, coding conventions and basic programming elements. Later chapters of the book take you on a tour of Python on Symbian, and include: how to write applications that use Symbian APIs how to use telephony, messaging, graphics, multimedia, networking, location and platform services how to extend Python on Symbian debugging techniques how to create standalone apps. With illustrations, screenshots and working examples for Symbian devices, this book makes getting up and running easy. The authors show you how to put together Python apps as prototypes and as complete products to sell through a commercial app store. If you want to develop powerful mobile apps for Symbian phones, with the minimum effort and the shortest learning curve, this is the book for you!

# Book Information

Paperback: 618 pages

Publisher: CreateSpace Independent Publishing Platform (November 18, 2010)

Language: English

ISBN-10: 1453747990

ISBN-13: 978-1453747995

Product Dimensions:  7.5 x 1.4 x 9.2 inches

Shipping Weight: 2.3 pounds (View shipping rates and policies)

Average Customer Review:  4.5 out of 5 ststarsÂ Â See all reviewsÂ (2 customer reviews)

Best Sellers Rank: #8,554,672 in Books (See Top 100 in Books)   #31 inÂ Books > Computers & Technology > Programming > APIs & Operating Environments > EPOC-Symbian   #1666 inÂ Books > Computers & Technology > Programming > Languages & Tools > Python   #2818 inÂ Books > Computers & Technology > Mobile Phones, Tablets & E-Readers > Programming & App Development

# Customer Reviews

This is a great book if you want to find out more about writing apps for Symbian without having to work out how Symbian C++ works. Anyone who knows Python can get an app up and running in a

few hours, and this book explains how. It also covers advanced material and explains how to package apps to sell - which is a hot topic in mobile development right now. Recommended reading for anyone looking to make an app or two, for profit or for fun!

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